

# Lecture 7 Heaps, Heapsort, Stable sorting, Optimality of Heapsort/Mergesort

(revisited)

CS 161 Design and Analysis of Algorithms
Ioannis Panageas

Consider the following version of Selection Sort (sometimes called Max sort)

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\label{eq:def_maxSort(A,n):} \begin{array}{l} \text{for } k = n-1 \text{ downto 1} \\ \text{find } j \text{ such that } A[j] == \max(A[0],A[1],\dots,\ A[k]) \\ A[j] \leftrightarrow A[k] \end{array}
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But we can speed this up by using a binary heap.

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  - Most urgent priority may correspond to the lowest key value or to the highest key value, depending on the application.

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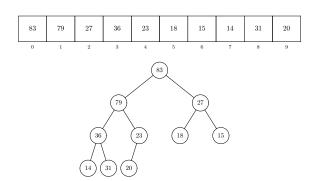
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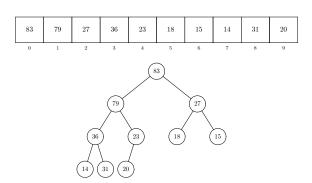
- ▶ In a min-heap, the direction of the inequality is reversed.
- ▶ In our examples, items are integers, key is the integer value



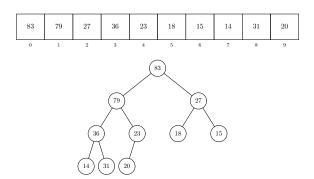


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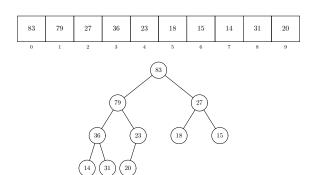
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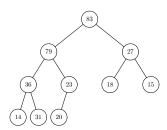


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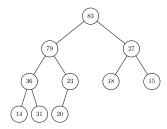
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- ▶ Parent of H[i] is  $H[\lfloor (i-1)/2 \rfloor]$  (provided i > 0)





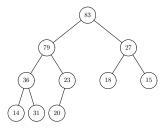
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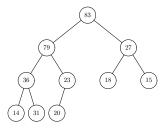
## Heap operations in a max-heap:

► FindMax(H): Find maximum item in the heap



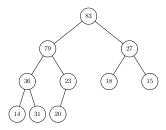
### Heap operations in a max-heap:

- ► FindMax(H): Find maximum item in the heap
- ExtractMax(H): Find maximum item and delete it from the heap



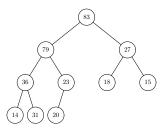
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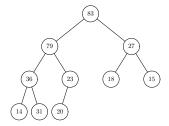
- FindMax(H): Find maximum item in the heap
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- ► Insert (H,x): Insert the new item x in the heap



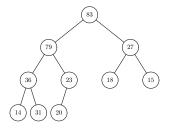
### Heap operations in a max-heap:

- FindMax(H): Find maximum item in the heap
- ExtractMax(H): Find maximum item and delete it from the heap
- ▶ Insert (H,x): Insert the new item x in the heap
- ▶ Delete (H,i): Delete the item at location i from the heap



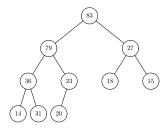


Findmax is easy: just report the value at the root.



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def FindMax(H):
 return H[0]



Except for FindMax, the binary heap operations require some data movement.

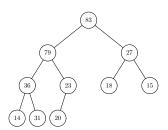
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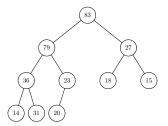
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  - [GT] calls these "up-heap bubbling" and "down-heap bubbling"

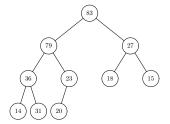


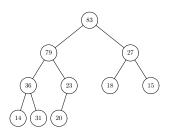
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def SiftUp(H,i):
    parent = (i-1)/2;
    if (i > 0) and (H[parent].key < H[i].key):
        H[i] \( \to \) H[parent]
        SiftUp(H,parent)</pre>
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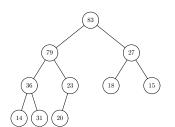
Analysis: at most 1 comparison at each level, so total time is  $O(\log n)$ 





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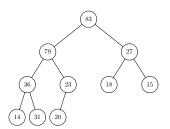
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def SiftDown(H,i):
    n = H.size // number of item in heap
    left = 2i+1; right = 2i+2
    if (right < n) and (H[right].key > H[left].key)
        largerChild = right
    else largerChild = left
    if (largerchild < n) and (H[i].key < H[largerChild].key)
        H[i] \leftarrow H[largerchild]
        SiftDown(H,largerchild)</pre>
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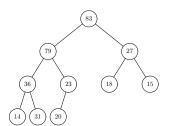
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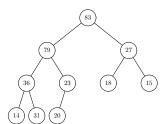
Analysis: at most 2 comparisons at each level, so total time is  $O(\log n)$ 



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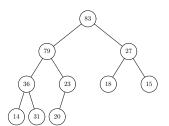


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def Insert(H,x):
    H.size = H.size+1 // increment number of items
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    H[k] = x //insert x in last position
    SiftUp(H,k)
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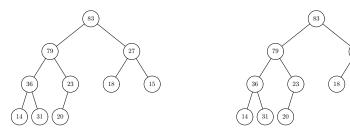
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Analysis: Siftup time dominates, so total time is  $O(\log n)$ 



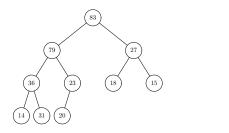
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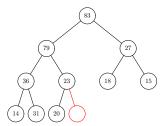
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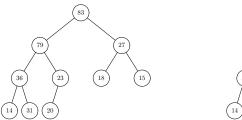
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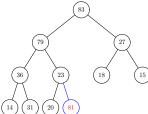




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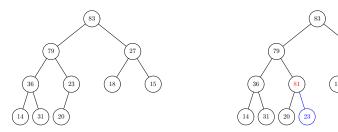
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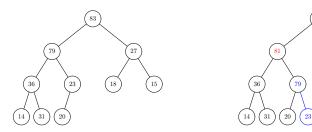
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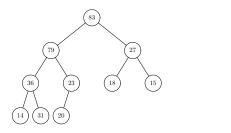
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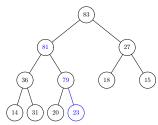
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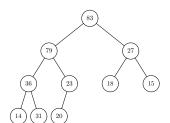


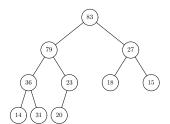
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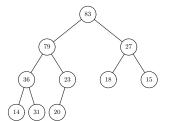




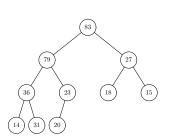


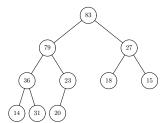


Analysis: Siftup/siftdown time dominates, so total time is  $O(\log n)$ 



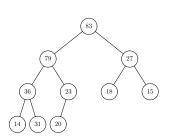
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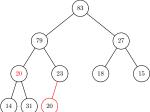




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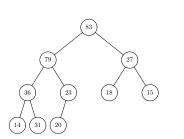
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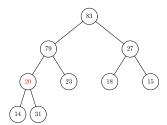




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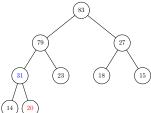




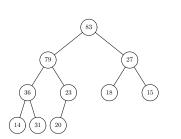
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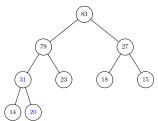
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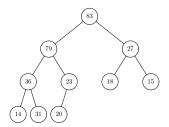


#### Analysis: Siftup/siftdown time dominates, so total time is $O(\log n)$

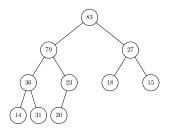




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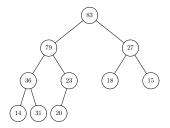


```
def ExtractMax(H):
    x = H[0]
    Delete(H,0)
    return x
```



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#### Analysis: Delete time dominates, so total time is $O(\log n)$



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There is a better way that only requires O(n) time...

1. Put the data in *H*, in arbitrary order. (So *H* stores the correct data, but does not satisfy the heap invariant.)

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- 2. Run the following Heapify function.

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def heapify(H,n)
   for i = n-1 down to 0:
        SiftDown(H,i)
```

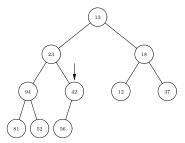
- 1. Put the data in *H*, in arbitrary order. (So *H* stores the correct data, but does not satisfy the heap invariant.)
- 2. Run the following Heapify function.

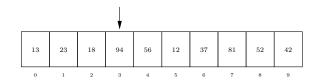
```
def heapify(H,n)
   for i = n-1 down to 0:
        SiftDown(H,i)
```

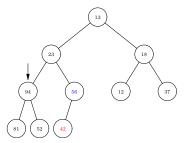
The code given above can be improved: We can start at  $i = \lfloor (n-2)/2 \rfloor$  (or equivalently,  $i = \lfloor n/2 \rfloor - 1$ ), rather than i = n - 1.

#### Heapify example

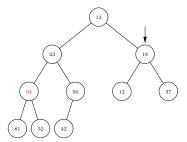




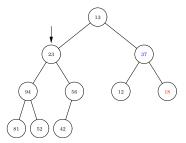


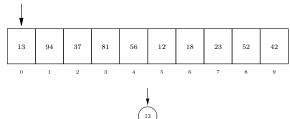


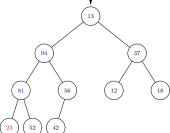




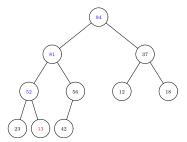












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- ► Correctness: After SiftDown(H,i) is executed, subtree rooted at node *i* satisfies heap invariant. (Can show by induction).
- ▶ Running time: Heapify runs in O(n) time. We will prove this on the next slide.

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So heap can be constructed using O(n) comparisons.

Heapsort: version based on Max Sort

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def heapsort(A,n):
   heapify(A,n) // form max heap using array A
   for k = n-1 down to 1:
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```

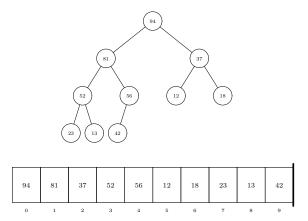
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                                                     n - 1
                 heap
                                        sorted tail
                                      sorted tail
               heap
```

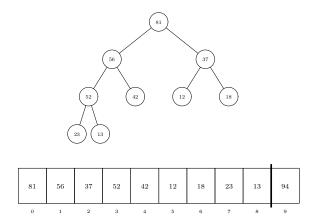
#### Heapsort example

Sort: 13 23 18 94 42 12 37 81 52 56

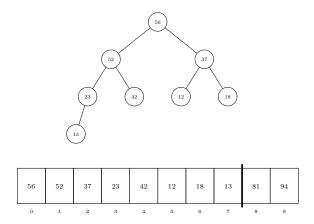
#### Heapify:



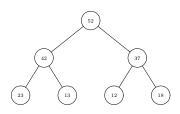
# Heapsort example, continued



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## Heapsort example, continued





Exercise: Finish this example.

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  - ► Heapify: O(n)
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▶ Hence total time is  $O(n \log n)$ .

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- $\triangleright$  If we stop after computing the first k entries, total work is

$$O(n + k \log n)$$

# Comparison-based sorts: Summary/Comparison

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Sort	Worst-case	Storage	Remarks
	Time	Requirement	
Insertion Sort	$O(n^2)$	In-place	Good if input is
			almost sorted.
QuickSort	$O(n^2)$	$O(\log n)$ extra	$O(n \log n)$
		for stack	expected time.
Mergesort	$O(n \log n)$	O(n) extra	
		for merge	
Heapsort	$O(n \log n)$	In-place	Can output k smallest
			in sorted order in
			$O(n + k \log n)$ time.

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 Stable  $[3\ 2\ 1\ 2] \rightarrow [1\ 2\ 2\ 3]:$  Not Stable

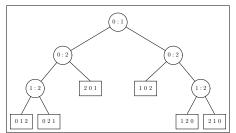
Sort	Stable (without special care)?
Insertion	Yes
Sort	
Quick-	No
Sort	
Merge-	Yes (as described here)
Sort	
Неар-	No
Sort	

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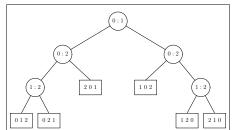
#### Example: Decision tree for sorting 3 items



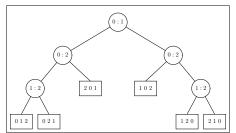
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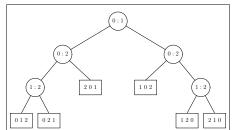
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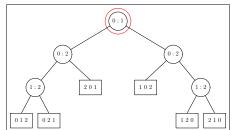
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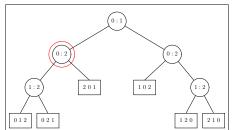
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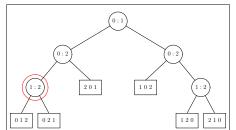
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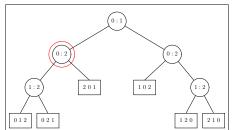
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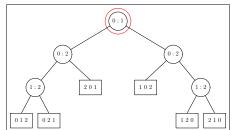
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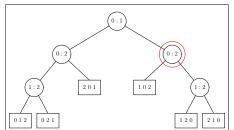
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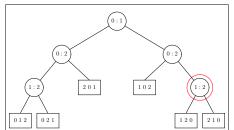
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The first  $\lceil n/2 \rceil$  terms in the product are all  $\geq \lceil \frac{n}{2} \rceil$ .

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#### Conclusions:

- 1. MergeSort and HeapSort are asymptotically optimal.
- 2. The lower bound is asymptotically tight (i.e., cannot be improved asymptotically)