

## Lecture 7

Heaps, Heapsort, Stable sorting,
Optimality of Heapsort/Mergesort
(revisited)
CS 161 Design and Analysis of Algorithms Ioannis Panageas

## Heapsort

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Consider the following version of Selection Sort (sometimes called Max sort)

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def maxSort(A,n):
    for k = n-1 downto 1
    find j such that A[j] == max(A[0],A[1],..., A[k])
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But we can speed this up by using a binary heap.

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- Select the item with the most urgent priority in the priority queue.
- Most urgent priority may correspond to the lowest key value or to the highest key value, depending on the application.


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- In our examples, items are integers, key is the integer value


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| 83 | 79 | 27 | 36 | 23 | 18 | 15 | 14 | 31 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 20 |  |  |  |  |  |  |  |  |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |

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- Root is $H[0]$
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- Parent of $H[i]$ is $H[L(i-1) / 2\rfloor]$ (provided $i>0$ )

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- Insert( $\mathrm{H}, \mathrm{x}$ ): Insert the new item $x$ in the heap
- Delete (H,i): Delete the item at location $i$ from the heap



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```
def FindMax(H):
    return H[0]
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- SiftUp(H,i): Move the item at location $i$ up to its correct position by repeatedly swapping the item with its parent, as necessary.
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[GT] calls these "up-heap bubbling" and "down-heap bubbling"


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def SiftUp(H,i):
    parent = (i-1)/2;
    if (i > 0) and (H[parent].key < H[i].key):
    H[i] }\leftrightarrowH[parent
    SiftUp(H,parent)
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Analysis: at most 1 comparison at each level, so total time is $O(\log n)$


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```
def SiftDown(H,i):
```

```
n = H.size // number of item in heap
left = 2i+1; right = 2i+2
if (right < n) and (H[right].key > H[left].key)
    largerChild = right
else largerChild = left
if (largerchild < n) and (H[i].key < H[largerChild].key)
    H[i] }\leftrightarrow H[largerchild
    SiftDown(H,largerchild)
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if (largerchild < n) and (H[i].key < H[largerChild].key)
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    SiftDown(H,largerchild)
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Analysis: at most 2 comparisons at each level, so total time is $O(\log n)$


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## Insert: Insert the new item $x$

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def Insert(H,x):
    H.size = H.size+1 // increment number of items
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SiftUp(H,k)
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def Delete(H,i):
    k = H.size-1 //index of last position
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    SiftUp(H,i) // either SiftUp or SiftDown will do nothing
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    Delete(H,0)
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There is a better way that only requires $O(n)$ time...

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\text { for } i=n-1 \text { down to } 0: \\
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The code given above can be improved: We can start at $\mathrm{i}=\lfloor(\mathrm{n}-2) / 2\rfloor$ (or equivalently, $\mathrm{i}=\lfloor\mathrm{n} / 2\rfloor-1$ ), rather than $i=n-1$.

## Heapify example

$\begin{array}{llllllll}13 & 23 & 18 & 94 & 42 & 12 & 37 & 81 \\ 52 & 56\end{array}$


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## Heapify example, continued

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## Analysis of heap construction algorithm using Heapify

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Algorithm heapify( $\mathrm{H}, \mathrm{n}$ ) ;<br>for $\mathrm{i}=\mathrm{n}-1$ down to 0 :<br>SiftDown(H,i)

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- Correctness: After $\operatorname{SiftDown}(\mathrm{H}, \mathrm{i})$ is executed, subtree rooted at node $i$ satisfies heap invariant. (Can show by induction).


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- Correctness: After $\operatorname{SiftDown}(\mathrm{H}, \mathrm{i})$ is executed, subtree rooted at node $i$ satisfies heap invariant. (Can show by induction).
- Running time: Heapify runs in $O(n)$ time. We will prove this on the next slide.

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- So total number of comparisons is no more than:

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So heap can be constructed using $O(n)$ comparisons.

## Heapsort: version based on Max Sort

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```
def heapsort(A,n):
    heapify(A,n) // form max heap using array A
    for k = n-1 down to 1:
        A[k] = ExtractMax(A)
```


## Heapsort: version based on Max Sort



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## Heapsort example

Sort: 13231894421237815256

Heapify:


## Heapsort example, continued



## Heapsort example, continued



## Heapsort example, continued



Exercise: Finish this example.

## Analysis of Heapsort

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- Hence total time is $O(n \log n)$.


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- Same analysis as previous version: $O(n \log n)$ time, $O(1)$ extra space
- If we stop after computing the first $k$ entries, total work is

$$
O(n+k \log n)
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## Comparison-based sorts: Summary/Comparison

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| Sort | Worst-case <br> Time | Storage <br> Requirement | Remarks |
| :--- | :--- | :--- | :--- |
| Insertion Sort | $O\left(n^{2}\right)$ | In-place | Good if input is <br> almost sorted. |
| QuickSort | $O\left(n^{2}\right)$ | $O(\log n)$ extra <br> for stack | $O(n \log n)$ <br> expected time. |
| Mergesort | $O(n \log n)$ | $O(n)$ extra <br> for merge |  |
| Heapsort | $O(n \log n)$ | In-place | Can output $k$ smallest <br> in sorted order in <br> $O(n+k \log n)$ time. |

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| Sort | Stable (without special care)? |
| :--- | :--- |
| Insertion <br> Sort | Yes |
| Quick- <br> Sort | No |
| Merge- <br> Sort | Yes (as described here) |
| Heap- <br> Sort | No |

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The worst-case running time of MergeSort and HeapSort on an input of size $n$ is $O(n \log n)$.

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## Asymptotic optimality of MergeSort and HeapSort

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Any comparison-based algorithm for sorting a list of size $n$ must perform at least $\Omega(n \log n)$ comparisons in the worst case.

Earlier we showed:
The worst-case running time of MergeSort and HeapSort on an input of size $n$ is $O(n \log n)$.

Conclusions:

1. MergeSort and HeapSort are asymptotically optimal.
2. The lower bound is asymptotically tight (i.e., cannot be improved asymptotically)
